

Specific Qualifications and Requirements for the: ITICA MRG Group

Qualifications

 Bachelor's degree and/or postgraduate degree in a relevant field (e.g. Interactive Media, Computer Science, Artificial Intelligence, Machine Learning, Computer Engineering, Electrical Engineering) from an accredited institution

The following skills are required for the specific Research Group:

- 1. Experience with gaming engines such as Unity3D, Unreal, Vizard or Godot.
- 2. Good programming skills in Python, C++, C# and/or Java.
- 3. Experience with ML/DL frameworks (e.g., R, TensorFlow/Keras).
- 4. Mobile application development for Android/iOS considered a plus.